Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD MASONI-1 Effective October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE [SMALL ENTITY (Column 1) (Column 2) OR **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE **BASIC FEE** 385.00 770.00 NUMBER EXTRA NUMBER FILED OR **FOR** TOTAL CHARGEABLE CLAIMS XS 9= X\$18= -minus 20= OR INDEPENDENT CLAIMS -minus 3 = X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR **OTHER THAN** CLAIMS AS AMENDED - PART II SMAL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT TIONAL** TIONAL RATE RATE **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Total Minus OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE ENT **PREVIOUSLY EXTRA AFTER** FEE PAID FOR FEE **AMENDMENT** AMENDM Total Minus X\$ 9= X\$18= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER **PRESENT** REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT AFTER **EXTRA** FEE **AMENDMENT** PAID FOR FEE Total Minus X\$18= X\$ 9= OR Minus = Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

414.51